# PETERS TOWNSHIP HIGH SCHOOL COURSE SYLLABUS: MEDIA II, III, IV BROADCAST

### **Course Overview and Essential Skills**

This year long class will explore various aspects of video production and television fields. Students will learn how to operate a multitude of equipment necessary to produce video projects that will be used for a variety of live productions. Students will be encouraged to become proficient in equipment usages, media literacy, critical analysis, and the components of live production.

### Class Structure

- Level II's- first year broadcast students will create videos for public display on The Morning Announcements and Channel 7.
- Level III's and IV's- will create more sophisticated videos for public display on The Morning Announcements and Channel 7 in addition to exploring more in-depth concepts pertaining to communication.

## **Course Textbook and Required Materials**

- Other: PTSD webapps account, PTSD Google Drive
- SuperSasS account-https://www.supersaas.com/

### **Course Outline of Material Covered:**

Unit or Topic	Concepts/Skills/Resources	Timeframe
Video Projects	<ul> <li>Students will use video editing software to create video projects.</li> <li>Topics will be assigned and chosen; storytelling, shot sequencing, and video editing will be used in each project.</li> <li>Depending on the project, you may work in a group or alone-maximum three students per group.</li> <li>When working in a self-chosen group on a self-chosen project, members will be individually graded-you will act as a story boarder, a camera person, and as an editor.</li> </ul>	<ul> <li>Length of project         assignment will be from         three days to three weeks         depending on the specific         project.</li> <li>Number of projects will         vary each nine weeks.</li> </ul>
Equipment and Skill Proficiencies	<ul> <li>Hands-on skill tests will be performed by students.</li> <li>Accelerating editing</li> </ul>	<ul> <li>Six proficiencies each nine weeks.</li> </ul>

Event Shoots	<ul> <li>Advanced camera movements</li> <li>Advanced studio camera</li> <li>Audio board</li> <li>Basic graphics on editors</li> <li>Basic 3-point lighting</li> <li>Basic studio camera</li> <li>Camera transitions</li> <li>Composition</li> <li>Contract dolly</li> <li>Creative camera shots</li> <li>Cutaways and Cut-ins</li> <li>Cutting on the action</li> <li>Digital SLR-Basic operation</li> <li>Directing workshop</li> <li>Dramatic structure</li> <li>DSLR-Depth of field</li> <li>Editing techniques</li> <li>Focusing with a DSLR</li> <li>Graphics using Photoshop</li> <li>H4N Recording</li> <li>Interacting with people on set</li> <li>Interviewing techniques</li> <li>Leave color</li> <li>Light Reflectors</li> <li>Looking off-camera interviews</li> <li>Match cut</li> <li>Media department greeting</li> <li>Microphones</li> <li>Panasonic 200</li> <li>Panasonic AC130</li> <li>Point of view</li> <li>Pull focus</li> <li>Still images with Premiere</li> <li>Switcher</li> <li>Using 50mm lens</li> <li>Using angles</li> <li>Vertigo</li> <li>Year in Review</li> <li>You are required to sign up for</li> </ul>	• Six event shoots each nine
Event Shoots		Six event shoots each nine weeks.
Ad and Scene Day Analysis	<ul> <li>Critically analyze TV commercials or movie scenes.</li> <li>**Film selection will be updated yearly and reflected on the Movie List. Movie selections are chosen</li> </ul>	Two ad days and two scene days each nine weeks.

	<ul> <li>to represent current examples of exemplary media practices.</li> <li>Ad Day-you will recreate the advertisement to practice shot sequencing and shot composition.</li> </ul>	
Journal Entries	<ul> <li>Students will respond, in writing, to a video prompt.</li> <li>Critical thinking and writing skills to be applied.</li> </ul>	One journal entry is due each nine weeks.
Spot Test	<ul> <li>Students will randomly select a proficiency and perform the assigned task.</li> </ul>	One spot test is due each nine weeks.

<sup>\*</sup>Depending on the needs of the class or changes in the school year, the course outline is subject to change.